

GAVIN TAKE

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ASL SCENARIO T1



VICTORY CONDITIONS: The Americans win at game end if they have exited one squad-equivalent and one Leader from Q10. For every German HS-equivalent that exits via Q10, increase the American exit requirement by one HS.

CHEF-DU-PONT, FRANCE, 6 June 1944: One of the responsibilities of the Airborne troops was the seizure of several key bridges following the D-Day drop. One of these bridges was at Chef-du-Pont. Gavin organized a pickup force to take care of this bridge himself. With elements of the 507th split into two groups, he marched on Chef-du-Pont by closely parallel but different routes.

BOARD CONFIGURATION:



BALANCE:

✚ Add one German 4-4-7 to the German OB.

☆ In the American OB, replace the 8-0 with an 8-1.








TURN RECORD CHART

✚ GERMAN Sets Up First	☆	1	2	3	4	5	6	END
☆ AMERICAN Moves First [140]								



Outpost of Grenadier Regiment 1057, 91st Air Landing Division [ELR: 4] set up in any buildings within the area bounded by the 3N4-U3-Q8 road: {SAN: 0}





 1 4-6-7	 2 4-4-7	 5-1	 5-1	 5-1	 MMG 5-12	 LMG 3-8
4	3				2	3



Elements of 507th Parachute Regiment, 82nd Airborne Division [ELR: 5] enter as indicated: {SAN: 0}

Gavin-Maloney Force enters on Turn 1 on hex 3Y1:

 E 7-4-7	 10-2	 8-0
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6

Ostberg Force enters on Turn 1 on hex 3I1:

 E 7-4-7	 10-2
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4

SPECIAL RULES:

- EC are Moderate, with no wind at start.
- Prior to play, place a stone rubble counter at ground level in hex M2. Falling rubble (B24.12) is NA.
- Bore Sighting is NA.

AFTERMATH: After sizing up the situation Gavin attacked. The combined forces flushed the Germans from the hamlet at the approaches to the bridge, but instead of giving up the Germans fell back onto the causeway with their machine guns. With the open ground denied by this heavy firepower the paratroopers were denied the bridge.